



Date: _____ (Judge 3 of 3) **Individual One Act Evaluation** © 2013 Shem McCullough
Grounds for Disqualification (DQ): starting over, going over 6:20 in length, or any inappropriate content

Actor: _____
 School (check one): ___Auburndale ___Aug. Ramirez ___Cesar Chavez ___Citrus Hills ___Corona Fundamental
 ___El Cerrito ___Norco ___Raney ___River Heights ___Other = _____

Total Pts. Judge 3

- Directions:** 1) circle the score in parenthesis
 2) write # of points in box
 3) add scores/write total # of points in box on the right

IX. Appropriate Eye Contact:

During the personal introduction (name, title, author), and during any narration, the actor should look at the entire audience. During these times, any look away from the audience will = 1 tally mark. For every second of lost eye contact = 1 tally mark.

Since one actor is playing all the roles in the skit, each character should be looking at the characters he/she is talking to, unless it supports the plot for them to look somewhere else, or at the audience. Example - A sad child may look down at the ground when scolded by a parent etc.

Tally Mark Area (fit a max. of 5 tally marks on each) = _____ +

(0)	(5)	(6)	(8)	(10)	Score =
Poor 7+times	Subpar 5-6 times	Average 3-4 times	Good 2 times	Excellent 1 time or less	<div style="border: 2px solid black; width: 40px; height: 40px; display: inline-block;"></div>

X. Enunciation:

The only time a character should mumble etc. or speak quickly is if it supports the plot/characters. However, too much can decrease the audience's understanding of the plot which would in turn, cause the judges to penalize the performer.

(0)	(5)	(6)	(8)	(10)	Score =
None	Subpar	Average	Good	Excellent	<div style="border: 2px solid black; width: 40px; height: 40px; display: inline-block;"></div>

XI. Pace (talking speed supporting plot/characters) :

(0)	(2)	(3)	(4)	(5)	Score =
Too fast	Subpar	Average	Good	Excellent	<div style="border: 2px solid black; width: 40px; height: 40px; display: inline-block;"></div>

XII. Length of One Act - _____min. _____ seconds

(Judge #3 will give 10 second warning at 5:50 by holding up a white sign, @ 6:01 a red sign will be shown)

(DQ)	(5)	(6)	(8)	(10)	Score =
0 – 1:59 <i>Disqualification</i>	2 – 2:59	3 – 3:59	4 – 4:59	5 – 6:00	<div style="border: 2px solid black; width: 40px; height: 40px; display: inline-block;"></div>

OVERTIME PENALTY BELOW:

(DQ)	(0)	(8)
6: 21+ speaker is stopped & disqualified	6:11 – 6:20 = <i>loss of 10 points</i>	6:01 – 6:10 = <i>loss of 2 points</i>