SPEECH THEATRE ARTS RECOGNITION

ST★R
M E E T

Date:_____ **(Judge 2 of 3)**   **Individual One Act Evaluation**   © 2013 Shem McCullough

Grounds for Disqualification (DQ): starting over, going over 6:20 in length, or any inappropriate content

Actor:_____

School (check one):__Auburndale __ Aug. Ramirez   __Cesar Chavez   __Citrus Hills   __Corona Fundamental
__El Cerrito   __ Norco   __Raney   __River Heights   __ Other = _____

Directions: 1) circle the score in parenthesis
2) write # of points on line
3) add scores/write total # of points in box on right

Total Pts. Judge 2

VII. Personal Introduction and Conclusion:

Circle "No = 0" **or** "Yes = 1" for **each** line below then add the Intro. & Conclusion & place in box
(perfect score is 5) **Score =**

Introduction (can occur after opening scene) : (Circle "No = 0" or "Yes = 1" for each line below then)
Actor provided first and last name ………………………………..No = (0).................Yes = (1)
Actor provided the title of the story ……………………………….No = (0)................Yes = (1)
Actor provided the author…………………….......................................No = (0)................Yes = (1)

Conclusion:
Actor thanked audience ……………………………………………No = (0)………....Yes = (1)
Actor bowed to conclude his/her performance …………………….….No = (0).................Yes = (1)

VIII. Content (Plot): ……………………………….…....….(perfect score is 15) **Score =**

Add the six content scores and write total in the content box provided.

Students are allowed to have multiple problems/goals that the story's protagonist is going through,
however one should stand out.

Exposition-both the characters & setting clearly established……….…..…..No = (0)………….Yes = (1)
The exposition can be narrated or acted out.

(Below fill in Problem or Goal, whichever is most significant)

Rising action (choose one - A,B,C,D, or E):   Problem:
A) Problem was very clear   = (5)   _____
B) Problem was somewhat clear = (2)
C) Goal was very clear   = (5)   Goal:
D) Goal was somewhat clear   = (2)   _____
E) Was not clearly established = (0)

Climax (choose one - A,B,C,D, or E):
A) Problem solved   = (5)   C) Goal achieved   = (5)   E) None of these because climax
B) Problem not solved = (5)   D) Goal not achieved = (5)   was unclear or not shown = (0)

Resolution- Effects of climax shown……………………….…..No = (0)…….Yes = (1)
Lesson to be learned…......………………………....No = (0)…….Yes = (2)
(The lesson can be narrated, but only AFTER it has been acted out)
Happily ever after or not. ……………………….…No = (0)…….Yes = (1)