

Date:	(Judge 1 of 3)	<u>Informative S</u>	Speech Evaluation	<u>on</u> © 2013 S	Shem McCullough
Speaker:					
Grounds for Disc	qualification (DQ):	starting over, goin	ng over 6:20 in leng	th, or any inappro	priate content
	_AuburndaleAug.				lamental
El Cerrito	NorcoRaney	y	River Heights C	Other =	
+[·	Overall Score	Doub Total	Camana didana Ta	tal Dainta hu Indaa 1
Judge#1	Judge#2 Judge#3	Overall Score	Rank Total (Competitors To	tal Points by Judge 1
100-95= Superior	94.9-90 = Excellent	89.9-80 = Good	79.9-60 = Satisfactory	59.9 & less = Need	ls Improvement
•		L	s in box, & 3) add all so		-
. Volume	the score in parenties.	is, 2) write ii or point.	, in son, w o, uuu un se	ores, write total ii or	politis above.
	(F)	(10)	(13)	(15)	
(0)	(5)	(10)	(12)	(15)	
Can't hear	Subpar	Average	Good	Excellent	Score =
II. Inflection	1 – (changing the pitc	h/tone of one's voice	e depending on conter	nt and to increase int	erest)
(0)	(3)	(6)	(8)	(10)	,
Can't hear	Some	Average	Good	Excellent	Score =
Can t near	Some	Tivelage	Good	LACCHCIII	Score -
TIL D					
III. Pace (talk	ing speed, a few int	entional pauses for	r dramatic effect is o	o.k.)	
(0)	(2)	(3)	(4)	(5)	
Too fast	Suppar	Average	Good	Excellent	Score =
	11				
IV Hand C	octuros — (o/ h-1-		-f 4h	-1	
			of the content had com		
(0)	(1)	(1.5)	(2)	(2.5)	T
Poor: (0-19%) None/ Too few	Subpar: (20-39%) Too repetitive-same	Average: (40-59%) 3-4 gestures	Good: (60-79%) 1-2 gestures	Excellent: (80%+) Gestures	Score =
Very Distracting	used for many	ineffective	ineffective	throughout	
very Distracting	messages	menecuve	Strengthened	Strengthened	
	Distracting		content	content	
					.
V. Stage Mo	vement (Stage p	laces = right, left.	center back, center f	orward)	
(0)	(1)	(2)		2.5)	
Subpar/ None/Paci	ng Average – 2 pla	$\frac{(2)}{\text{aces/4+}}$ Good –		nt 4 places	Score -
*		100u -	5 places Excelle	п т ріасся	Score =
	ing Behaviors				
(0)	(2)	(3)	(4)	(5)	
4+times	3 times	2 times	1 time	none	Score =
(Add the tally marks n	nade below and choose the	correct # of times stude	nt exhibited distracting bel	naviors)	
Tally:		Tally:	Tally:	10"	
space fillers: um, uh, like,etc.		fixing clothes fidgeting w/fingers or clothes			
mistake words: oops, sorry etclaughing/smiling/giggling		fixing hair cracking knuckles picking/scratching			
pausing-not intended (1 sec. = 1 tally					
repeating words (ex."is is")		odd hand gesturesother			